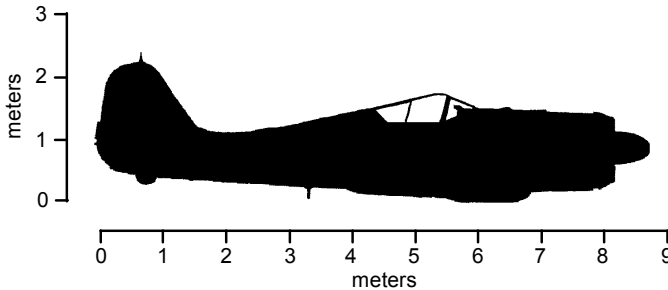


# Focke-Wulf Fw 190A

# 14

Axis Germany 1941

Aircraft



Set#.Unit	Speed	Defense	Attacks:	Short	Med	Long
#4.28	A	4/4	Anti-soldier	9	6	-
rare			Anti-vehicle	4	3	-

*Special abilities:*

**Aircraft** - Aircraft are placed during the flight phase and attack during the airstrike phase. Units attacking Aircraft use their anti-Soldier attacks and get -1 on each attack die.

**Antiair** - This unit ignores the -1 penalty on each attack die when attacking Aircraft. If an enemy Aircraft is placed in a hex adjacent to this unit, this unit may make a defensive-fire attack against it.

*Analysis:*

The Focke-Wulf is the second-cheapest of any of the aircraft, at only 14 points, and has a very good attack against infantry or artillery. It's a better choice than the Messerschmitt Bf109E for the same price, or the cheaper Japanese Zero. Use the Focke-Wulf to take out the American M1 mortars which are devastating with their "Improved Indirect Fire". Watch out for the British 40mm Bofors L60 anti-aircraft gun - it will quickly turn your FWs into burning metal, so buy and deploy any Axis aircraft with caution. The Messerschmitt Ace (16 pts) is probably a better choice to protect the rear of your assault, as its defensive fire extends to 4 hexes (if you go first).

Rating: ★★★★★☆

**Percent chance of ≥1 hit, normal attack (success on 4, 5, 6)**

Soldier's defense:	3	4	5	Vehicle's defense:	1	2	3	4
<i>Short range</i>	91	75	50	<i>Short range</i>	94	69	31	6
<i>Med range</i>	66	34	11	<i>Med range</i>	88	50	13	0